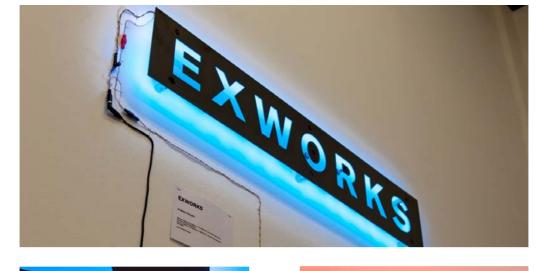


EXWORKS

Zerogloss Design Store - Vicenza - Italy - 2015

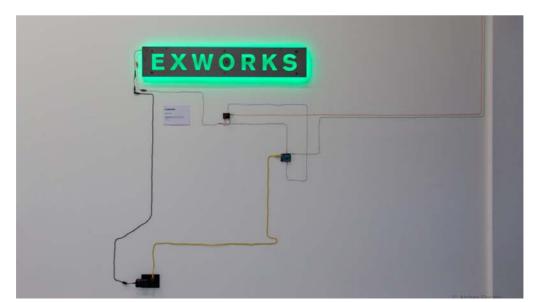
EXWORKS evaluates the distance between the audience and a sensor to create a colorful game that present the plate of this new design workshop in Vicenza.

http://www.andreafincato.com/exworks/









Ed Ella a Me That's all Folks - Schio - Italy -2014

Infernal variations for voices, video and electronics.

Lectura Dantis.

Direction: Walter Valeri

With Francesca S. Toich, Lele Piovene

Sound and Visuals: Andrea Fincato & Andrea Santini

Light design: Andrea Fincato

First assistant director: Riccardo Pianalto

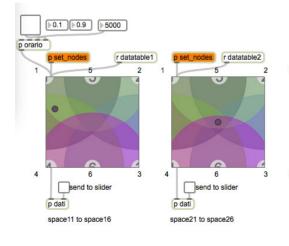
Developed a multichannel audio patch in Max for the sound spatialization Creations of some of the video content and light design

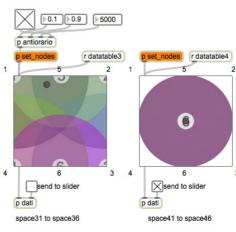
https://vimeo.com/107649140











Essere e Tempo Pulsart - Schio - Italy -2014

Interactive audio installation

Ir camera, generative audio, pre recorded sound and photography used to create a sensitive environment.

The audience entering the room makes the sound stop.

The audio is generated again when nobody is in the room.

http://www.andreafincato.com/et/









J2000

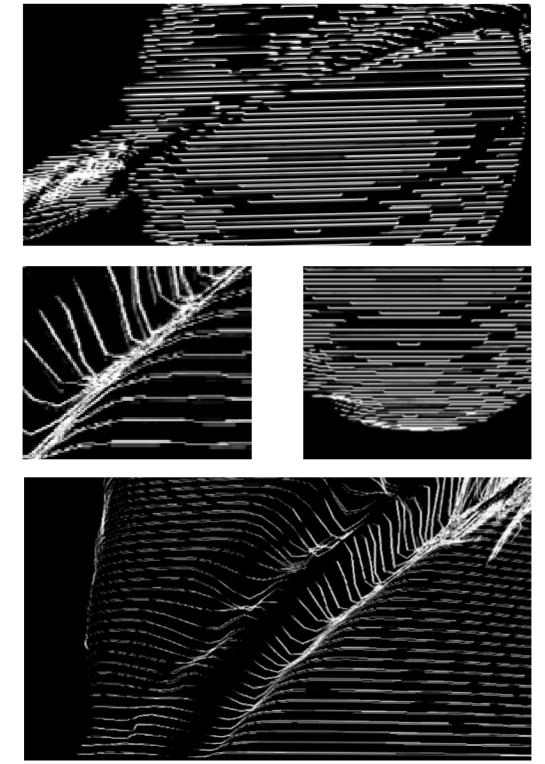
Patch audio_visual_lab - Kraków - Poland -2013

Video chosen for the open call of the exhibition.

The video is made using a real-time, reactive to sound, max msp patch.

An audio equaliser sets and modifies some parameters that develop a constant modification of the view.

https://vimeo.com/76188272



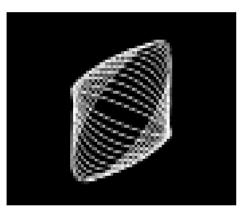
OscillaV2

Tokyo Experimental Festival - Tokyo - Japan - 2013

Oscilla Is a scalable interactive audiovisual instrument created for Andrea Santini (Ubikteatro) by me, which enables musical interplay between multiple users within a responsive, projected visual environment.

This new version was presented in Tokyo (Tokyo Experimental Festival Vol.8) in October 2013.









Video 'Una Rara Giornata' - 3'29" Fuoricontesto - Vicenza - Italy - 2013

Video realised in 48h for the first edition of the contest 'Fuoricontesto'. Organized by Milagro Film Produzioni. Special mention of the jury for Best Director and Best Film Editing.

http://vimeo.com/68904338









Serendipity v1 (SD#1) - Interactive sound installation Outside Chapter - Hamburg - Germany - 2012

Thinking about chaos and serendipity I found a way to re-create both of them using only sounds.

I've a great interest about how a computer could generate something. The computer will be part of the process and it has the goal to make and show the serendipity.

An audio installation self-controlled and self-generative. I would like to create an installation that could, automatically, process, the sound during the vernissage in Hamburg exposition.

The patch, created with Max 6 (www.cycling74.com) is programmed to take the audio files and decide which kind of audio effect use before playing the final result.

In the end all the audio processed will be recorded in a file that will be played during the other days of the exposition.

Further artists involved were : Martin Romeo, Mariano Leotta, Andrea Santini, Matteo Stocco

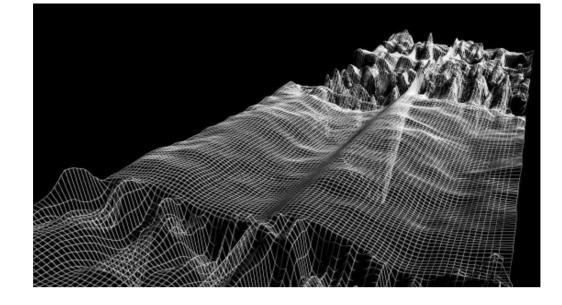
http://prezi.com/ov9s2yisnm6p/outside-chapter/ http://www.exibart.com/notizia.asp?IDNotizia=38238&IDCategoria=204

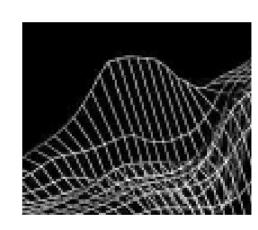




Interactive Video Liveset Sunday Noise - Vicenza - Italy -2012

Creation of an audio interactive system for the performance of the band Sunday Noise







Video 'Listening and looking Venice' - 8'20"

Liquid Continent - Alexandria - Egypt - 2011Exhibition at the Bibliotheca Alexandrina

Toolkit Festival - Venice - Italy - 2011 Exhibition at the a+a gallery





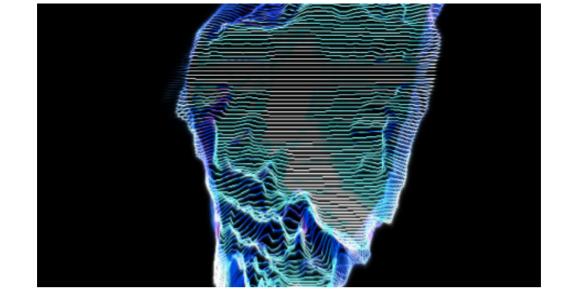


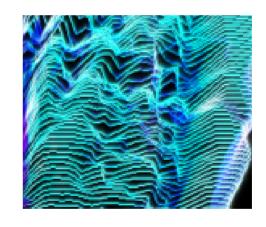


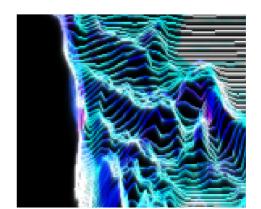
Spectrum livesetOpen XIII International Exposition - Venice - Italy - 2010

Audio-Video performance for the vernissage of the exposition

Liveset audio-video with Giulio Escalona







From 2010 at TPO Theatre Company Computer engineer and video technician

www.tpo.it







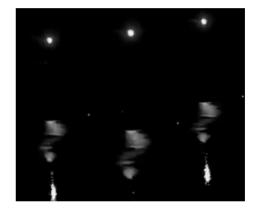


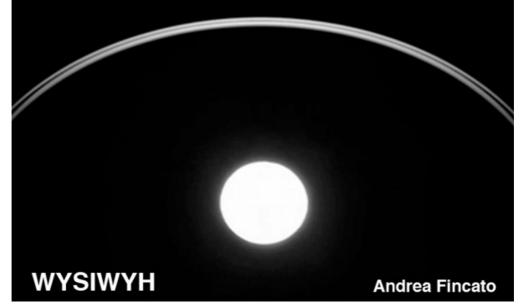
WYSIWYH - Video installation - 3'14" Rag Factory - London - Great Britain - 2010

The peculiarity of - What You See is What You Hear - is that all the audio is generated from the video in real time.

WYSIWYH







FAME: a photographic installation Nuovi Orizzonti - Padua - Italy - 2009

FAME

Artist: Andrea Fincato Curator: Stefano Volpato







Turbine Rebirth - Quadriphonic audio installation - loop 9'24" Schio - Vicenza - 2009

This installation is an homage to the important function that the Lanificio Conte (Conte's Woolen Mill) had in the past and still has for the Municipality of Schio (near Vicenza in Italy) and its inhabitants. My purpose was to bring back to a new life the core of the Lanificio. So I recreated the particular noise, now lost, of the turbine room in the manufacturing complex.

Moreover I chose to contribute to the process of uprooting the traditional distinction between production and consumption, creation and copy, readymade and work that originates them.

I wished to arouse the historical and symbolic importance of that place restoring meanings and symbols of past times and I also wanted to focus the attention on temporality and on a-temporality that can be found in the past as something flown away and at present as something flowing. The water, symbol of the flowing and of the becoming, was, in fact, the main actor and guiding principle of the installation. Water is the past, it is the present and the future.









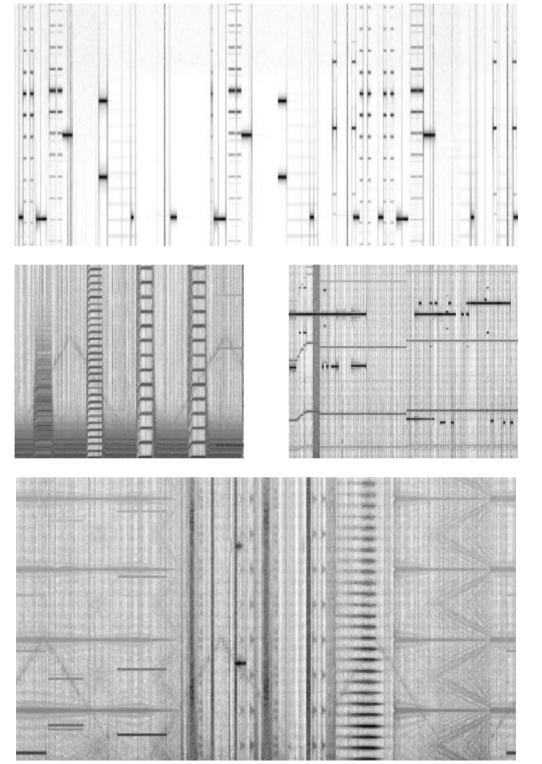
Autonomia Elettronica Nu Fest - Padua - Italy - 2009

Opening act together with Giulio Escalona (ABusers Collective) before Eivind Aarset's concert.

Audio video performance by means of self made instruments, audio mulch, max Msp.

An experimental electronic music performance that uses "concrete" sounds and noise generation.

An attempt to re-create the original link between sound and vision.



Audio Video Performance

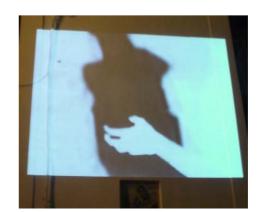
MAF (Female Art Museum) - Vallo della Lucania - Italy - 2008 with the contribution of Giulio Escalona and Luigi Mogrovejo.

The performance was based on the concept of employing the museum like an instrument utilizing the stairs, the floor, and the installations situated inside. The purpose was to capture live sound and images which were re-elaborated and transmitted out of the museum where the audience was.

The performance was for the opening of the museum in october 2008.







Video 'VOYAGE'- 3'34" The Scientist - Ferrara - Italy - 2008

Video created for the International Video Art Festival "The Scientist" in Ferrara.

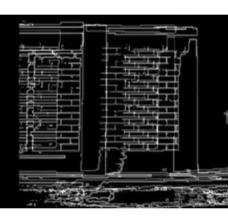
The movement, its repetition. Perspective always changes and returns back.

The white noise bounces to left and right.

The eye tricked by the contrasts and by the speed perceives but does not define the object.

Only the movement remains.

VOYR5E





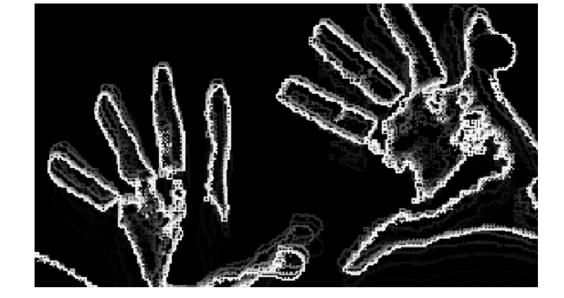


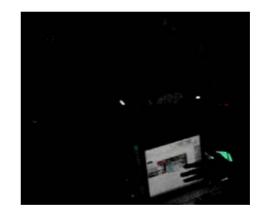
HANDS Interactive Video Performance White night - Schio - Italy - 2008 Emptynet - Padua - Italy -2008

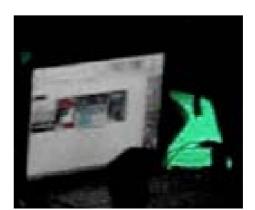
Through the use of Max/MSP and Jitter I created a video effects mixer. The full forms vanish. Only the contours remain. Shapes of people draw fluctuating forms on the screen.

Hands moving according to a melody increasing the emotional participation of the audience.

The "relational" software offers to the audience the chance to be actor in the performance, interacting with the environment.





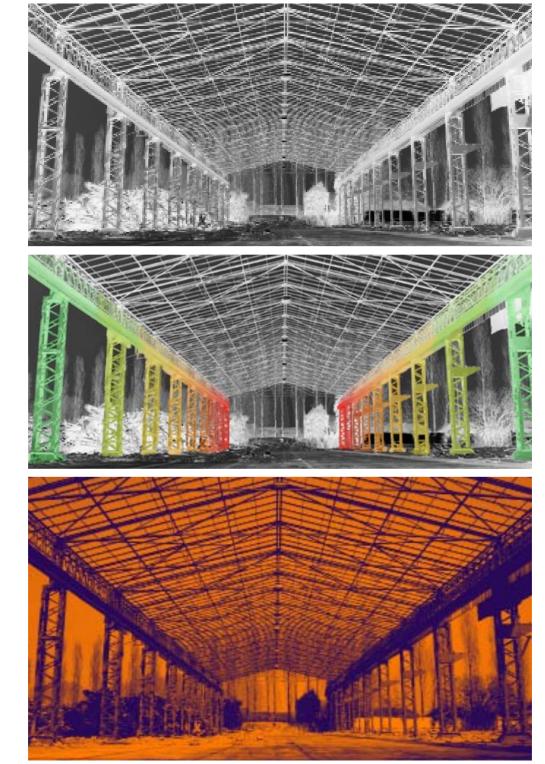


FABRIK - Audio-Video Performance Venetian Industries - Venice - Italy -2008

software)

FABRIK is the reversal of the vj set. It is no more the video that follows the sound but it supplies the material on which the two performers (Giulio Escalona - Andrea Fincato) recreate an audio atmosphere made of noises, frequencies and oscillations of the sound.

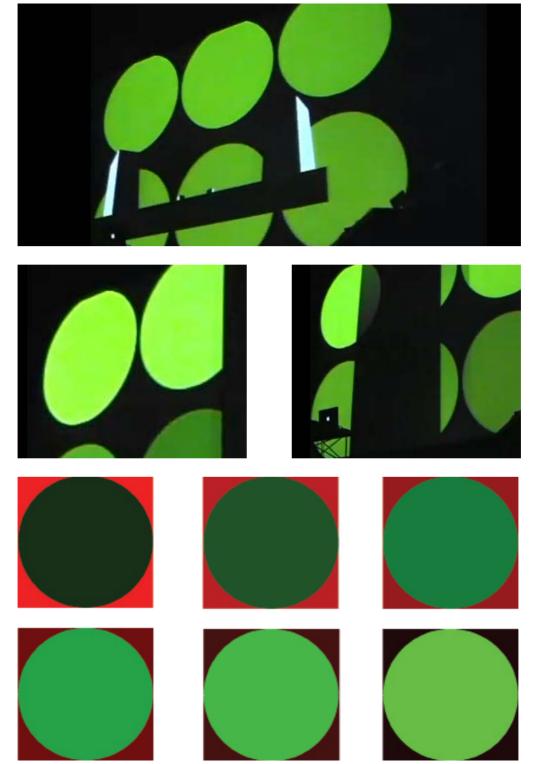
The video becomes the leading thread of the performance executed by circuit bending instruments and modulated by AudioMulch (audio modular



DOTS - Vj set Nu Fest - Padua - Italy - 2008

Vj set for ISKO (ABusers Collective) before Dj Spooky performance.

Optical illusions and colors are used to shock the audience. Forms and colors are melted within the liveset. The audience is lead to a feeling of empathy that links people to the author.



FNK #3 Double oscillator Emptynet - Padua - Italy - 2008 Venetian Industries - Venice - Italy - 2008

After a workshop with Nicolas Collins in Padova I began creating oscillators useful to my performances and installations . FNK#3 is used like a sonorous source but also like a video source.

Through an analog video mixer and the oscillator I created a performance where both video and audio find their expressiveness.









